



**KONFERENZ ZUR NACHT
9.-11. NOV 2017, BERLIN**

Stadt Nach Acht– Berlin 09.-11. November

The VR Club Experience

DONNERSTAG 09.11.2017 11:30-13:00

Abstract Géromina Sauerwein

White Noise — VR Music Experience

This is a Project in cooperation with Géro Sauerwein [Interactive Design] Emil Determann [3D Modeling] and Gil Berman [Music]. In this VR Music Experience the user is able to interact with the music by body movement. To make this possible we took a music piece and split it into 8 parts. Each sequence is disposed in different areas in the room. When the user moves inside one of the areas, he hears a sound sequence and sees a animation of the particles. In this way every user has a individual experience of the song, it is not longer in a time based structure as it used to be.